

Merit Badge Prerequisites:

Merit Badge	Prerequisites / Comments	Page 1 of 2
American Heritage	3c – be prepared to show / discuss family history	
Archery	Need archery skills to pass badge. Requires purchase of arrow kit ~\$6	
Art	6 – Be prepared to discuss your museum visit	
Backpacking	All requirements should be completed in advance	
Basketry	Requires purchase of two basket kits and 1 stool kit ~\$15	
Bird Study	Reqs 5, 6, 7, 8 - Requires extensive knowledge and interest in birds	
Canoeing	Must pass "red, white & blue" swim test at camp	Updated: March 25
Climbing	Pre-sign up required	
Electronics	Requires knowledge of Physics and higher level math, not recommended for first years	
Electricity	2, 8, 9a	
Emergency Preparedness	1, 2c– a signature stating completion is fine, 2b, 6c, 8b, 9 – please bring these written out	
Environmental Science	Outside session time required. Can be a difficult badge. Suggested for 2 nd year or above.	
First Aid	Req 1 – proof of ALL Tenderfoot, 2 nd and 1 st class requirements completed (book or note) Req 5a – Home First Kit must meet minimum requirements from the First Aid merit badge pamphlet (pg 22) – bring kit!	
Fishing	Not meant for the inexperienced fisher. Bring favorite equipment for fishing, limited supply available in camp	
Forestry	Completing a field notebook is required	
Geocaching	Req 7,8, 9 – a signature verifying completion.	
Hiking	All requirements should be completed.	
Horsemanship	There is a \$45 fee. Long Pants required. Must meet at office immediately after breakfast Wednesday 13 years or older. Class size limited at 14 Scouts.	
Indian Lore	Helps to do research pre-camp.	
Insect Study	Requirements 5, 9, 10, Requires extensive interest and knowledge of insects	
Kayaking	Must pass "red, white & blue" swim test at camp	
Leatherwork	Requires purchase of some leather supplies (~\$7)	
Lifesaving	Must be a very strong swimmer. (2 Hour Badge)	
Pioneering	All rope requirements for Tenderfoot and First Class ranks. Skill with rope recommended.	
Photography	You may bring a camera – but it is not necessary.	
Reptile / Amphibian Study	Requirement 8 must be completed prior to camp. A signature verifying completion is expected. Must bring log.	
Rifle Shooting	Req 1f – bring state hunting laws. Requires shooting ability. Difficult for novices to complete in 1 week.	
Rowing	Must pass "red, white & blue" swim test.	

Scouting Heritage	Req 5 – bring report. Collection for 6 should be made before camp – you can bring pictures if you don't feel comfortable bringing the items.
Search and Rescue	4 – be prepared to discuss results, 6 – bring proof of your interview
Shotgun Shooting	Req 1 – bring state hunting laws. Requires shooting ability. ~\$10 cost for ammo / clays. Difficult for novices
Small Boat Sailing	Must pass "red, white & blue" swim test. Difficult for small Scouts. Pre-sign up required.
Space Exploration	Req 2 – create and bring your trading card to camp, requires purchase of a rocket kit @ camp (~\$10)
Swimming	Must pass "red, white & blue" swim test.
Weather	Requirement 9 should be completed during camp. Please bring the log.
Welding	~\$25 Cost. Age 16+, Class size is limited at 8. Denim Pants and Boots required. Participants should plan additional time to work on projects at the QM. Pre-sign up required.
Wilderness Survival	Bring personal survival kit with you to camp. Shelter building time during siesta Monday and Tuesday. Overnight Tuesday night.
Wood Carving	Purchase of carving items (~\$5) Bring or purchase pocket knife, Totin' Chit required.
Woodwork	\$25 to keep your project – no fee if project is for the camp. Not recommended for first year scouts. Pre-sign up required.
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Pre-Camp Merit Badge Sign Up

Climbing, Small Boat Sailing, Welding and Woodwork will have a pre-camp sign up.



We need to limit these badges for safety / equipment restrictions. In an effort to avoid disappointment in camp, we will do a pre-sign up for these badges.

A week or so before your week at camp, we will open an online registration portal for just these badges. Scouts can add their name to the list / waitlist for these badges.

Specific details of how this will work will be released on our website, social media and via email to leaders.